

Intramural & Rec Sports – Policies, Rules and Regulations

Individuals and teams participating in the intramural program of the University of Mary Hardin-Baylor (UMHB) imply their acceptance of the rules, regulations and interpretations governing intramural & recreational play.

Risk Statement

The department of Campus Recreation at UMHB strives to conduct all activities in the most prudent manner possible. However, due to the inherent risk of accident or injury in any activity, it is the responsibility of each participant to be aware that there are assumed risks involved in participation. Before participating in any intramural event, each player is required to complete a waiver, release of liability and indemnification agreement.

Injuries

Participants are reminded that their participation is entirely voluntary. The intramural staff assumes no responsibility for injuries received during intramural activities. Any participant receiving injuries during intramural activities will receive first aid treatment as available.

Insurance

All students who participate in intramural and rec sports are advised to have suitable insurance coverage. Many commercial vendors offer insurance programs for the protection of students. If you would like information regarding insurance carriers in the area, contact the Student Development Office.

Rosters (ENTRY FORMS)

Rosters and registration forms must be turned in by the stated entry deadline and MUST include a roster of at least the minimum number needed for a team (i.e. Basketball = 5). Roster maximum is twice the minimum number needed to participate (i.e. Basketball = 10). Individuals may be added (up to maximum) through the second regular season game. No additions to rosters will be accepted before or during playoffs. At NO point may a player be deleted from a roster. For tournaments not associated with league play, players may be added up to the start of the first game. A player may only participate on one men or women's team. They may also play on one co-rec team. (per sport)

Free Agents (individuals without a team)

If you want to participate in an intramural league or event and do not have a team to play with, please fill out a roster and registration form and check the free agent box. All free agents will be listed on a free agent list in the Campus Rec office. Captains who are in need of additional players can recruit individuals off the free agent list, or Intramural staff may combine free agents to make an additional team.

Mandatory Captain's Meeting

A Majority of Intramural events have a mandatory captains meeting before the season begins. Each team must have a representative at each meeting. There will be a \$10 fee if your team is not represented. You will have until 2 p.m. the Friday after the captain's meeting to pay the fee or your team will be removed from the league.

Conduct

All participants are expected to play according to the rules of the Department of Campus Recreation, Intramural & Rec Sports rules and University Regulations. Campus Recreation staff and/or the Division of Student Affairs reserve the right to penalize individuals or teams for violation of these rules. Participants who choose to follow unsportsmanlike practices, whether directed toward an opponent or official may be ejected from that contest or event. The ejection may be administered by a contest official, a contest supervisor or a member of the Campus Rec staff. Examples of unsportsmanlike conduct which may result in ejection include swearing, excessive technical fouls, flagrant actions toward an opponent, flagrant actions toward an official or staff member, verbal threats to an opponent or official and fighting or inciting a fight. Alcohol use and possession is a direct violation of Campus Rec policy and UMHB Code of Student Conduct. Campus Recreation also reserves the right to refuse participation to any player that is suspected of being under the influence of alcohol and/or drugs.

Further, any participant who physically abuses an official, or staff member or verbally threatens them, shall have their case reviewed by professional staff of the Department of Campus Recreation to determine penalties assessed and may then have their case referred to the Dean of Students and VP for Student Life for possible action. The minimum suspension for such an infraction shall normally be one calendar year from the incident and the participant must make written appeal for reinstatement after this time period.

Team Sportsmanship Rating System

In order to promote good sportsmanship, Intramural & Rec Sports has adopted a sportsmanship policy. It is the responsibility of the team and players to make sure the game atmosphere is friendly and fun to both staff and fellow participants. The sportsmanship rating will be determined by game officials **and will include behavior before, during and after each contest.**

Each team will receive a letter grade after each game. A yellow/red card will be displayed during contests to warn and/or eject individuals, teams OR **spectators**. Ejections occur when an individual receives 2 yellow cards or 1 red card. Please see "Reinstatement Procedures" for ejected individuals.

YELLOW card infractions include, but are not limited to:

- Verbal and non-verbal dissent/disagreement/disrespect towards officials
- Taunting opponents or staff
- Actions detrimental to the spirit of the game
- Unnecessary contact with opponent

RED card infractions include, but are not limited to:

- Excessive verbal and non-verbal dissent towards officials
- Threats towards staff or opponents
- Fighting
- Second yellow offense on same player

Note: In basketball, technical fouls are considered like a yellow card and an ejection is like a red card.

Sportsmanship ratings will be based on the following criteria:

A = Excellent conduct and sportsmanship. Players **cooperate with officials** and were **respectful of all participants and intramural staff**. The captain calmly converses with officials and has full control of his/her team, spectators, and/or self. (5 points)

B = Acceptable conduct and sportsmanship Team showed controlled behavior. Captain showed complete control of team members and spectators. Team members complied with all rules and regulations. Team members verbally complain about officials and show minor dissension that may or may not merit a warning. Teams that earn 1 yellow card will receive no higher than a B rating. (3 points)

C = Marginal conduct Team shows verbal disapproval towards officials or opposing team that may or may not merit a warning. Team captain exhibits minor control over his/her team or self. Team struggles with respect of other team members or intramural officials. Captain regains control of his or her team and the team acts sufficiently following warnings from intramural employees. Teams that earn 2 yellow or 1 red card will receive no higher than a C rating. (2 points)

D = Poor conduct and sportsmanship Team constantly dissents the officials' calls or directs trash talk to officials or opposing team. Team captain has little control over his/her team or self. (1 point)

F = Very Poor conduct and sportsmanship. Team members are completely uncooperative. Team is found with possession or under the influence of alcohol. Team captain has absolutely no control over team, spectators, or self. A member of the team is involved in a physical or verbal confrontation that leads to an ejection. Any team earning 3 yellow card infractions or 2 red cards will receive an F rating. (0 points)

Any team receiving an F rating will be suspended from further play until meeting with, and being reinstated by the Director of Campus Recreation. It is the responsibility of the team captain of any suspended team to set this meeting up with the Director.

Special Circumstances

Captain's Meeting: Teams that attend a sport's Captain's meeting will receive 1 point toward their overall sportsmanship rating goal for playoff eligibility.

Playoff Eligibility

In order for a team to be eligible for post-season play they must earn an average of 3 points per game scheduled in the regular season. (example) For a 3 game season a team must earn 9 points to advance to the playoffs

Once in the playoffs, teams must receive at least a "C" rating for each game played in order to advance.

Teams that **win** by a "not ready to play" forfeit will receive an "A" rating or 4 points.

Teams **losing** by a "not ready to play" forfeit will receive a "C" rating or 2 points.

Teams **losing** by Default will receive a "B" rating or 3 points.

Appeals -- The sportsmanship rating a team receives **may not** be appealed.

General Responsibility

The Intramural & Rec Sports staff of the Department of Campus Recreation shall have the general responsibility to administer the Intramural & Rec Sports program. The intramural staff shall have the power to make decisions on any point not specifically covered within these policies and regulations, or in the rules of a sport. All decisions made by intramural staff shall be final.

Eligibility

Undergraduate Students Undergraduate students who are enrolled in the University for one (1) or more hours are eligible to participate in UMHB Intramural & Rec Sports.

Graduate Students Graduate students who are enrolled in the University for one (1) or more hours and all fees are paid may participate in UMHB Intramural & Rec Sports.

Faculty and Staff Members Faculty and staff members who are eligible for Fitness Center privileges may participate in UMHB Intramural & Rec Sports.

Spouses Faculty and staff spouses who are eligible for Fitness Center privileges are eligible to participate in UMHB Intramural & Rec Sports. If you have questions about

Eligibility Restrictions and Exceptions

Team Limitations A player may represent only one team in any sport in a given season. A person may also represent one Co-Rec team in any sport in any season. A player in violation of this restriction becomes an ineligible player.

Assumed Names No player may compete in an intramural event under any other than his or her own. Players in violation will immediately become ineligible players in any intramural activity until reinstated by the Division of Recreational Sports.

Persons Ejected/Removed from Intramural Contests Players, coaches or spectators removed from an intramural contest are ineligible to compete in any intramural activity until reinstated by the Director of Campus Recreation.

Varsity Award Winners An individual who has received a varsity award from a institution shall be ineligible to compete in that particular sport (or related sport) for a period of one year following the completion of the academic year in which he or she received the award.

Intercollegiate Athletics Members of NCAA varsity, freshmen or reserve teams are ineligible for intramural competition in any sport (or related sport) in which they appear on an athletic roster. The official roster shall be that which is listed by the Department of Intercollegiate Athletics. Any player whose name appears on the athletic roster after the first intercollegiate game in that sport shall be considered as being on the roster for that academic year.

Professional Athletes Any athlete who would be ineligible for varsity or extramural competition because of professionalism is prohibited from competing in that sport (or related sport) for a period of 5 calendar years from their last professional competition.

I.D. Cards Intramural & Rec Sports participants **MUST** bring and show their Current UMHB student/faculty/staff I.D. card for **EACH GAME** they play in. No I.D. – No Play.

Ineligible Players

Teams may not play ineligible players even by mutual agreement of both team captains or other players in the contest. Such players shall be ineligible for all competition until reinstated.

The intramural staff may forfeit any contest immediately upon discovery of ineligible participant(s). Further, a team that has been notified of an ineligible player by the intramural staff and continues to use such player may immediately be dropped from further competition for the remainder of that sport.

During league play and playoffs, all contests in which an ineligible player participated shall be recorded as a forfeit win for the opposing team.

Reinstatement Procedures for Ineligible Players

Participants who choose to follow unsportsmanlike practices and are ejected from a contest are ineligible to participate in any intramural activity pending official reinstatement. The guidelines, which apply to reinstatement, are as follows:

No individual will be reinstated prior to a personal meeting with the Director of Campus Recreation to discuss the eligibility question or situation.

It is the responsibility of the player(s) to contact the Director and to resolve the situation.

Intramural office hours are normally 8:00am – 5:00pm Monday through Friday.
For best results, appointments should be made: Phone: 295-5529

The period of suspension shall be determined from the result of the meeting with the player(s) and the Director. The minimum suspension for an unsportsmanlike ejection shall be one intramural contest.

Protests

There are two ways that protests may arise. Protests may be filed on the use of an ineligible player or when interpretation of the rules is incorrect. Under no circumstances will the judgment of an official be grounds for protest. Further, since there are various intramural venues and leagues, no protest involving fields, courts or play space will be accepted. In any instance relative to protest, if the contest officials and the supervisory staff can resolve incidents relative to the protest, this shall be done.

Protests involving player eligibility

Protests on eligibility must be written and turned in to the Director of Campus Recreation. The protest must contain complete information including the name of the individual being protested and the reason the protest is being lodged. The protest should contain complete information including the date and time of the contest, the names of the opposing teams and any information that is relevant to the protest. Protests must be specific to an individual(s).

Regular Season League Play All eligibility protests should be filed within 24 hours of the contest in question and must be filed within 24 hours of the final regular season contest for the team in

question. Protests filed after this time will be accepted for playoff consideration but will not affect any regular season league contest.

Playoffs During playoffs, opposing teams have until the next game played to file a protest. If it is the final program contest, no protest shall be accepted after one business day from the conclusion of the contest.

Protests involving interpretation of the rules

No protest will be considered unless it is first registered with the official(s) in charge of the contest at the time the prompting incident occurs. The intramural staff will not consider any protest involving rule interpretation or application that is not lodged with the contest officials at the time of the incident.

All protests must be submitted to the office of Campus Recreation, in writing, by the close of the next business day following the contest in question. All information relevant to the contest must be contained including information about the game, timing, teams involved and so forth. The protest should specify the rule under which the protest is being made, the official's decision and all other pertinent facts.

A copy of the protest will be available to the captain of the opposing team.

During the course of lodging the protest, it is the responsibility of the team protesting to insure that scorekeepers and game officials record all relevant information on the score sheet at the time of the protest.

Contests in which a protest is sustained will be replayed from the exact point of the protest providing that all information is available. If not, the game will be replayed from the nearest preceding division of the contest.

Postponements, Forfeits and Defaults

Postponements

If time and space are available the intramural staff may agree to the postponement of an intramural contest. For a contest to be officially postponed both teams must agree and sign a request for postponement. This form must be completed and signed by both teams at least one day prior to the originally scheduled contest. For a contest on Sunday or Monday, the form will be accepted no later than noon on the Friday before the contest. A request for postponement form may be secured from the intramural office or campus recreation office.

It is the responsibility of the postponing team to contact the opponent and arrange a mutually convenient time. During the regular season league play, no game may be postponed beyond the date of the final league game.

Forfeit – Not Ready to Play

Ready to Play: **Game time is forfeit time.** "Ready to play" means that a team must be on the playing area, ready to play, with the minimum number of players as listed in the sport rules. The line-up must be recorded on the official scorecard. The team must be able to respond immediately to the begin play order of the official.

Claiming a Win by Forfeit In all sports, the team present and "ready to play" at the time the game is scheduled to start, may claim a win by forfeit by recording their line up, and stating "forfeit" on the official scorecard. The intramural sports staff will assist the captains with this process.

Forfeited contests will not be rescheduled.

IMPORTANT! A team that forfeits two contests, by not being ready to play, in a sport will automatically be dropped from further play. That team will have the option of paying a \$20 fee to be re-instated into the league.

Forfeit – Rule Violation

A team that forfeits a contest due to rule violation or player eligibility will receive a loss for that contest. In this instance, it will not count as a “not ready to play” forfeit.

Defaulting Self

Any team knowing in advance that they will be unable to play a scheduled contest is provided the opportunity to default that contest. A team doing so, will not be charged a “Not ready to play forfeit” that counts toward elimination from the league. The defaulting team will still be charged with a “loss” for that contest.

In order for a contest to be considered a default, the team captain must complete a default form and submit it to the Campus Recreation office a minimum of one business day prior to the scheduled contest. Completed forms for contests scheduled Sunday or Monday must be turned in before noon on the preceding Friday.

General Information

General Duties of the Team Captain

Each team should have an intramural team captain. The method by which this captain is selected is entirely up to the team or organization. This individual should serve as a liaison between the organization and the intramural sports staff. The captain is a vital link to the success of a team. Some duties of the captain include:

Representing the team at all captain’s meetings

Checking that all players are eligible to compete, Check with Intramural office if need be

Keeping the team members informed of the time and location of scheduled activities

Ensuring that team members conduct themselves in an appropriate and acceptable manner

Providing extra personnel such as scorers and timers when necessary

Being familiar with the rules of the sport and the policies and regulations of Intramural & Rec Sports

Playoffs

For all team sports, if time and space allow, a playoff following the regular season will be held. All teams who complete the regular season, and have achieved an appropriate overall sportsmanship rating, will be placed in a playoff based on their regular season record.

Playoff Rosters To participate in the playoffs for any team an individual must meet all intramural eligibility rules and must be included on the check in sheet. All questions concerning playoff rosters should be cleared during business hours prior to the contest being held with the intramural coordinator.

Team Names

Team names are subject to the approval of the Intramural & Rec Sports staff. Any names deemed inappropriate will not be permitted.

UMHB
INTRAMURAL & REC SPORTS
STUDENT HANDBOOK
OF
POLICIES & PROCEDURES

QUESTIONS?

CALL

DANIEL BUCHER

INTRAMURAL & REC SPORTS DIRECTOR

254-742-5002

OR

SUE WEAVER

DIRECTOR OF

CAMPUS RECREATION

295-5529